## CAFOA REQUIRED CHANGES FOR 2025 FORWARD PEEWEES

- 1. 6-minute quarters Per NFHS Guidelines
- 2. PUNT RULE Move the ball 20 yards from existing spot or half the distance to the goal line if across mid field.
- 3. ONLY 6 TOTAL COACHES WITH CFA BADGES ALLOWED ON SIDELINE other adults (photographer, stat person, EMT, etc...) must also display a CFA badge.... Youth water boys/girls do not need one. NO OTHER LEVEL PLAYERS ON THE SIDELINE DURING CONTEST
- 4. MANDATORY\*\* Following NFHS numbering rules. Example (offensive line #'s must be 50-79)
- 5. It is suggested that kneel-downs occur when the lead is deemed insurmountable & the remaining time is less than 2 minutes for safety reasons. If there is less than 2 minutes left in the game and the team that is ahead by mercy rule gains possession the game will end.

- 6. It is suggested that after a score, the scoring team has the option to kick off or have the ball placed on the receivers 40 yd line.
- 7. Peewee start time is 12pm on Sunday and no later than 4pm Saturday for Saturday games.

## **PONY / MIDGETS**

- 1. 7-minute quarters PONYS Per NFHS Guidelines
- 2. 8-minute quarters MIDGETS Per NFHS Guidelines
- 3.Only 6 total coaches with a CFA badge are allowed on the sideline during a game- other adults (photographer, stat person, EMT, etc....) must also display a CFA badge.... Youth water boys/girls do not need one.
- 4.MANDATORY\*\* Following NFHS numbering rules. Example (offensive line #'s must be 50-79
- 5. It is suggested that kneel-downs will occur when the lead is deemed insurmountable & the remaining time is less than 2 minutes for safety reasons. If there is less than 2 minutes left in the

game and the team that is ahead by mercy rule gains possession the game will end.

6. Midget start time is 1:30pm on Sundays –Or 10 min after the previous game. Saturday varsity games start at 7:00 pm or 10 minutes after the previous game.

Pony start time is at 3:00 on Sundays –or 10 in after the previous game. Saturday varsity games start at 5:30 PM or 10 minutes after the previous game.

- 1. 8-minute halftimes to allow time for cheer routines.
- 2. Yard markers on the home side of the field.
- 3. If a player is a striper, they must play as a striper in the ALL-STAR games as well.
- 4. Only 1 mouthpiece is allowed per player and must be attached to the helmet. No other attachments besides the strap are allowed hanging from the mouthpiece.
- 5. There will be a 40 second game clock in effect and will start at the end of the previous play.

## **JV LEVEL**

- 1. Keep existing timing in place.
- 2. All teams must weigh-In (varsity weight guidelines)
- 3. No kick offs or punts in Peewee JV games- place the ball on the 35 yd line to maximize reps.

<u>Fee Schedule & Assignor Fees 2025 TIL 2027</u> – Varsity/Midget-\$72 per official

Varsity/Pony-\$68 per official

Varsity/Peewee-\$65 per official

\*4 officials needed for each game

JV = \$65 for all levels per official per game. Total cost split between the competing teams.

Assignor's fee - \$100 per Organization - PAID by 8/31 of the current season.